

CENTER FOR GEOGRAPHIC ANALYSIS

Spatial Analysis: Raster



Rasters are beautiful.



Rasters don't depict objects; they represent space.

Rasters are made of pixels, called cells. The cells are squares of a fixed size, and each contains a single value.

They are arranged in rows and columns.



The pixel size and number of rows and columns can be viewed under Properties > Source.

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6	
28.5, 28.5	
347.30 MB	
TIFF	
continuous	
unsigned integer	
8 Bit	-
	8004, 7583 6 28.5, 28.5 347.30 MB TIFF continuous unsigned integer 8 Bit

The pixel size determines the resolution of the raster.







Rasters can be continuous or discrete --"classified."

Continuous rasters can be displayed with a classified symbology or they can be actually reclassified.

Special classified rasters include binary rasters and rasters with a limited set of values, such as landcover.



Raster data comes in as many formats as other image data.

Sometimes a number of rasters are packaged together in a "stack."

Taking apart a raster stack or opening some proprietary formats can require special techniques or outside software.

- ESRI Grid
- Geo TIFF
- IMG
- JPEG
- MrSID
- netCDF
- HDF
- USGS DEM



In multi-band rasters, each band can be a range of wavelengths, for example the red/green/blue bands of an RGB composite image.

A single band raster holds one value per cell.



light intensity

One of the most common rasters is a DEM – Digital Elevation Model.

Each pixel has a value for elevation above sea level.

Raster analysis can take place in two (or more) different dimensions. Some processes analyze the surface of a single raster. Others match up the same pixel location across several raster layers.





Example of surface-level analysis: slope from an elevation raster



13	93	GIT			03	44	23	45	00
04	34	67	70	22	48	56	02	32	13
75	95	46	83	35	05	82	25	47	57
94	06	98	24	14	64	58	53	72	15
77	97	26	85	37	07	16	27	49	61
28	50	00	30	20	62	60	55	66	17
10	40	59	87	39	09	96	29	51	41
08	18	42	38	76	99	88	78	86	19

Each pixel in the new raster is filled with a value computed from the corresponding cell in the old raster and its neighbors.

Example of surface-level analysis: aspect from an elevation raster



Each pixel in the new raster is filled with a value computed from the corresponding cell in the old raster, $1 - 360^{\circ}$ representing which compass direction that pixel faces.

(North is both 1 and 360...0 is completely flat.)

Example of surface-level analysis: viewshed from an elevation raster



Cells in new raster contain 1 or 0, visible or not visible. Viewshed uses both raster and vector inputs.

Example of surface-level analysis: Density and Distance

Each cell holds the local density of points or distance from nearest point.







Kaster Calculator

Example of overlay analysis: Map Algebra

Pixel by pixel, layers are combined in mathematical equations and logical operators. The cells in the output raster will each contain the "answer."

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Map Algebra expression								
Layers and variables	^							
♦ EucDist_Buil1		-						-
♦ KernelD_Buil1		/	8	9	1	==	!=	8
♦ Redass_deve1		4	5	6	*	>	>=	
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HillSha_elev1			0			1	1	
♦ Aspect_eleva 1	~		0	•	+	()	~
("Slope_elevat1">10)*"Viewshe_elev1"								
Output raster								
C:\Users\jik720\Documents\ArcGIS\Default1.gdb\rastercalc1								

Example of overlay analysis: Local Statistics



Standard Deviation

Sampling Raster Data to Features: Extract Values to Points Zonal Statistics







Odds & Ends:

Raster Clip



Odds & Ends: NoData vs. Zero





Odds & Ends: Make Permanent or Export Raster

